

# Emmett Portnoy

(512) 983 - 4674 — emmett.portnoy@drexel.edu — he/him  
[emmettopia.com](http://emmettopia.com)

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## **Education**

**Drexel University** — Philadelphia, PA

*Antoinette Westphal College of Media Arts and Design* – Bachelor of Science in Animation & VFX

*Anticipated Graduation: June 2027*

*Concentration: CG Generalist, Minor: Theater*

**Relevant Courses:** Computer Graphic Imagery I + II, Design for Media I + II, Computer Animation I + II, Digital Compositing I, Rigging I, Previsualization for Anim Production, Visual Storytelling, Drawing for Motion, Environment Modeling, Procedural Animation, Lighting and Surfacing, Scripting for Animation & VFX, Technical Directing for Animation

**Awards:** Performing Arts Scholarship, Westphal Portfolio Scholarship, Dean’s Scholarship, Dean’s List Recipient

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## **Software Proficiencies + Skills**

### ***Geometry Creation***

- Houdini
- Maya
- Blender
- Zbrush

### ***Surfacing + Rendering***

- Substance Suite  
(Designer, Painter, Sampler)
- Redshift for Maya
- Unreal Engine 5

### ***Post-Processing + Compositing***

- Nuke
- Adobe Photoshop
- Adobe Premiere Pro
- Syntheyes

### ***Scripting and Adobe Suite***

- Python 3, MEL Commands, Gitbash/Linux Terminals, Qt Creator/Designer
  - Adobe Illustrator, Adobe Animate, Adobe Audition
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## **Experience**

### ***“The Hopeling” — Freelance CG Artist, Feb. 2025 – Present***

- Creates procedural VFX in Houdini as part of trailer for upcoming novel “The Hopeling”
- Follows given previsualization and camera layout
- Negotiates directly with client for critique, pay, and deadlines

### ***“4 Year Coalition” — Student-led portfolio workshop, Jul. 2025 – Present***

- Holds self to own personally devised production calendar for portfolio development
- Critiques others in the workshop; listens to their critiques
- Manages scope and scale of piece in order to balance with classwork

### ***“Robot Manor” — Project for Previsualization class, Jan. 2025 – Feb. 2025***

- Developed from storyboard to final previsualization a short story with sourced rigs + assets
  - Rigged and playblasted individual cameras in individual scenes for each shot
  - Iterated shot types, timing, and framing based on professor’s feedback and critiques
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## **Activities and Organizations**

President, “Drexel Football Team” Improv Comedy Group — Feb. 2025 – Present

Peer Mentor and Company Member, Drexel Co-op Theatre Company — Jan. 2024 – Present

“Christopher Boone”, *The Curious Incident of the Dog in the Night-Time*, stageplay — Nov. 2024

“Officer Barrel”, *Urinetown: The Musical*, staged musical — May 2025